

Junior and Teenage Arts

Entries Close: 5pm Monday 25th February 2019

Condition of entry.

1. Entries must be the original work of the exhibitor
2. Entries must have been completed within the previous 12 months.
3. The determination of class entry is at the discretion of the Chief Steward.
4. Entries must be picked up between 10 am and 12 noon on the Sunday 3rd March 2019.
5. See general conditions of entry for other details.

HIGH SCHOOL

25301 Painting
25302 Drawing
25303 Collage

SENIOR PRIMARY

25304 Painting
25305 Drawing
25306 Collage

JUNIOR PRIMARY

25307 Painting
25308 Drawing
25309 Collage

INFANTS

25310 Painting
25311 Drawing
25312 Collage

PRE-SCHOOL

25313 Painting
25314 Drawing
25315 Collage

CLASS PROJECT ENTRIES

1 item or multiple similar items to be judged as a whole exhibit.

25316 Open
25317 Senior Primary
25318 Junior Primary
25319 Infants
25320 Pre-School

DIGITAL ART (more info over page)

25321 Junior (Primary)
25322 Teenage (High School)

Prize Money for Digital Art Category:

Best Original Work - \$50

Sponsored by Alexandra Papworth

Best High School Art
Best Senior Primary Art
Best Junior Primary Art
Best Infants Art
Best Pre-School Art
Best Class Project



Junior and Teenage Art

Digital Art Competition

Sponsored by – Alexandra Papworth

Entries Close: 5:00pm Monday 25th February 2019

Conditions of Entry:

1. All Exhibitors must abide by the General Regulations for Mudgee Show and the Conditions of Entry. (Main Pavilion Page)
2. All exhibits must be original works and completed in last 12 months
3. The Judge reserves the right to disqualify any project due to poor quality, inappropriateness of content, or concerns regarding copyright in the original work.

Digital Art (definition as accepted for showing)

1. Photo- manipulation using digital means. This means an image combined using digital techniques to create a composition. (Example 1)
2. Image generated by using digital means
 - A. Unique Image generated by using the entrant's program (Example 2)
 - B. Fan art image generated by using the entrant's programs (Example 3)
3. Manipulation of typography a visual medium (Example 4)
4. Examples of acceptable pieces include:
 - A. Advertising posters for non-existent products
 - B. Technical Illustrations for non-existent products (Example 5)
 - C. Fine Art

Examples are on following page

Criteria for Judging Digital Art

1. Uniqueness/originality
2. Quality (neatness and craft)
3. Aesthetic quality (design, composition, colour/tones)
4. Concept of idea demonstrated (technical or story)
5. Selection and application of materials, and complexity/level of digital technology used

Not permitted

1. Digital stills of video games
2. Digital still of unique character using videogames characters creation
3. Videography cannot be displayed – therefore deemed unacceptable
4. Digital appropriation of well known/publicly accessible works including another's photos, clip art or other unoriginal sources
5. Indecent or confronting works that are deemed unsuitable

Category entry numbers:

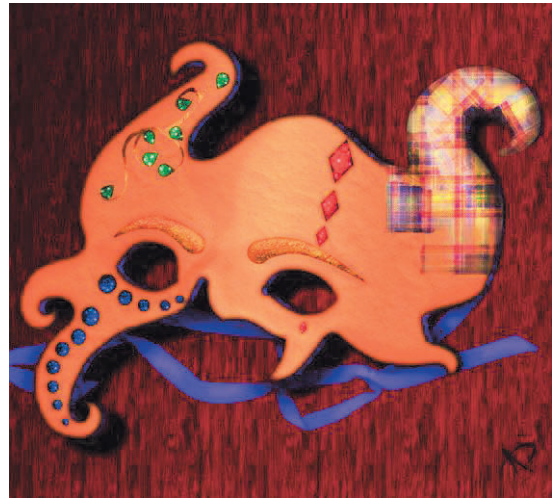
25321 Junior

25322 Teenage

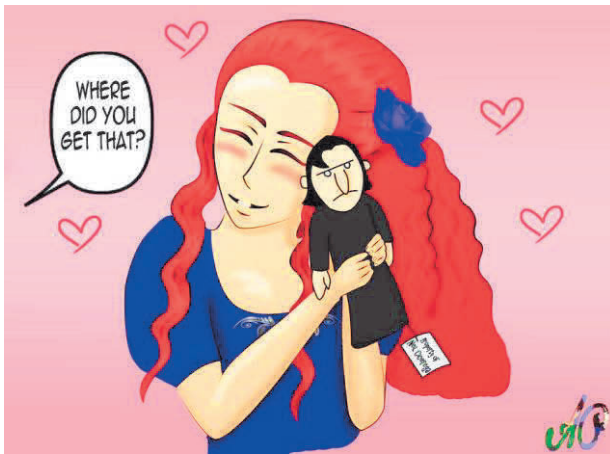
Digital Art Competition Examples



Example 1



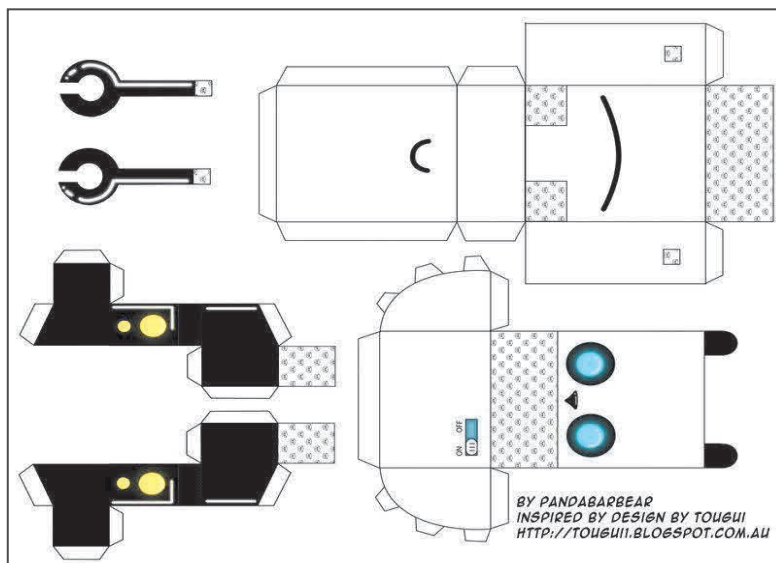
Example 2



Example 3



Example 4



Example 5